

DELOMELANICON
Il Libro Delle Nove Porte
The Book of the Nine Gates
Of Tenebrarum Regis Novem Portis
De Umbrarum Kingdoms November Portis

Translated from Italian to English by Brian Paul Kaess
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Delomelanicon

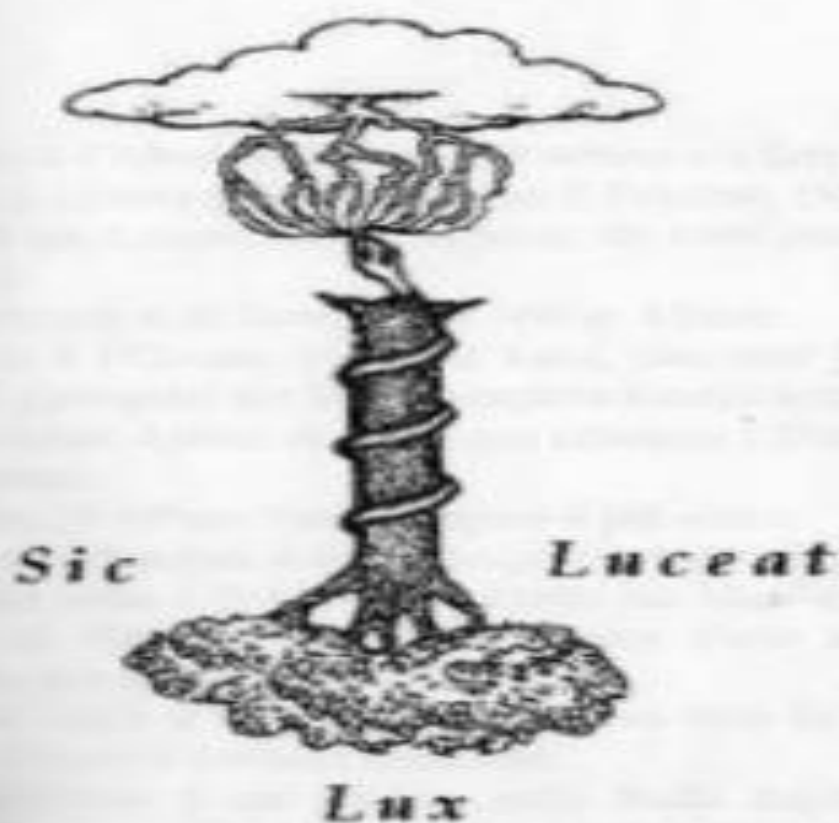
The Book of the Nine Gates

Of Tenebrarum Regis November Portis

Of Umbrarum Kingdoms November Portis

Note on the translation: Brian Paul Kaess, a former ESL Instructor at Truman College and U.S. Disabled Veteran (10%) currently living in Las Villas, Dgo., Mexico, decided to translate this grimoire from Italian to English from an Italian copy he had obtained online and had subsequently converted to English using OCR software. It is derived from Frank G. Ripel's 2010 or 2011 Italian translation. Using some translation ingenuity, a dash of editorial skill, as well as online tools, he was able to complete this task in a relatively short time period. Not all of the images and none of the spells have been carried over from the Italian edition, but the entire text and engravings are present. Brian made slight edits to Frank's Introduction. Brian decided upon pursuing this project after noticing, while surfing the web, that there was a need for an available English copy of the text, so anglophone students of this genre wouldn't be bogged down in unfamiliar languages with little understanding of the work. At the very least, it could serve as a handy reference guide or party trick.

DE TENEBRARVM REGIS
NOVEM PORTIS



Venetiae, apud Nolanum
M. DC. XC. II.

Cum superiorum privilegio veniaque

Introductory Notes

The Delomelanicon was the most classic of the Books of the Black Arts, that tradition being attributed to the hand of Lucifer himself.

The Delomelanicon was a text that was drafted in Egyptian, at the time of the IX Dynasty, more than 4,000 years ago, entitled "The Nine Gates."

Some centuries after it arrived the Greek version with the title Delomelanicon surfaced that can be translated in two ways: "The Revelation from the Darkness" and "The Evocation from the Shadows". In the end, about 2,200 years ago, there followed a Latin version with the titles: Of Tenebrarum Regis November Portis ("The Nine Gates of the Kingdom from the Darkness") and ("The Nine Gates of the Kingdom from the Shadows"). This last conversion, and how much it concerns the text titled Of Tenebrarum Regis November Portis, is an obvious one handling with respect to the Greek version or work 'Of those circles.' The Gnostics & Hebrews were open to Egyptian and Greek-Roman thought. But one must also remember that the origins of the Delomelanicon are nebulous at best.

The drafting of the book was in Egyptian and thereafter its version in Greek was lost, but the reversion in Latin arrived, in the year 1188, and fell into the hands of the Knights Templars. It followed, in the year 1266, that the book was delivered to Roger Bacon and he undertook the task of adapting the illustrations of the Of Tenebrarum Regis November Portis, improving their theme et cetera. Subsequently, in the year 1592, the book arrived in the hands of Jordan Brown. To the Nolan he added pieces to the two texts on the front as well as the comments to the Images. On the front in pieces there is written Sic Luceat Lux ("Thus let the Light Shine") and Cum superior um privilege veniaque ("With privilege and license of the Superiors"). In the end, some one formulated the Delomelanicon before the illustrations of the Of Tenebrarum Regis November Portis. They arrived in the hands of writer Arthur Perez-Reverte who wrote a novel (*El Club Dumas*, 1993) And from it the director Roman Polanskin wrote a film (*The Ninth Gate*, 1999).

Presented here is an (English translation in Brian's version) Italian version of the Delomelanicon with the exact illustrations of the Of Tenebrarum Regis November Portis. With regard to these illustrations, they differ in some details, from those that one finds in the book of Arthur Perez-Reverte and from those that appear in the film of Roman Polanski.

In the 1st Engraving shown in the book we find there written: "NEM.PERV.THERENNLEG.CERT.RIT", meaning NEMO PERVENI THERE NOT LEG EM CERTAVERIT ("No one may pass without the legitimate, certain rite"), but in the table shown in the film we find there written: "SI.VMETAV.VM", meaning SILENTIUM EAST AUREUM ("Silence is Golden"). In the original we find both the writings.

In the 2nd Engraving we find it written: "CLAVS.PAT.T", meaning CLAVIS PATENT TETH ("The key is revealed").

In the 3rd Engraving we find there written: "VERB.D.SVMCSTARCAN.", meaning VERBUM DIMISSUM CUSTODIATARCANUM ("I am the Word of God, the guardian of the secret"), but the face of the archer in the table shown in the film is different from the face that one finds in the engraving shown in the book.

In the 4th Engraving we find there written: "FOR.NNOMN.A.QUE", meaning FORTUNE NOT OMNIBUS A EQUAE ("Destiny is not the same for everyone").

In the 5th Engraving we find there written: "FR.ST.A", meaning FRUSTRA ("In vain").

In the 6th Engraving we find the writing: "DIT.SCOMR", meaning DITESCODIE ("There Death means riches").

In the 7th Engraving we find there written: "DIS.SP.TI.R.M.", meaning DISCIPULU SPO TIO R MAGISTRE ("The student overcomes the master"), but the boxes from the chess board in the table shown in the book are all of the color black, while those of the engraving shown in the film are all of the color white. In the original engraving we find the boxes black and white.

In the 8th Engraving we find there written: "VIC.ITVIR", meaning VICTAIAC ET VIRTUS ("There virtue lies won"), but the face of the knight in the table shown in the film is different from the face that one finds in the table shown in the book. Furthermore the knight, in the engraving shown in the film, holds a club, while in the engraving shown in the book he holds a spade. In the end, a young man who is kneeling in the engraving shown in the film, appears as a girl kneeling in the engraving shown in the book. In the original engraving we find the knight with the spade and the young girl kneeling.

In the 9th Engraving, we find there written: "N.NCSC.OTEN.BRLVX", Meaning N OWSHO OTENE BRISLUX ("Now we know that from Darkness there comes Light"). The engraving shown in the book depicts the Harlot of Babylon that rides the Wild Beast with Seven Heads. She holds in her right hand, supported on the back of the Dragon and the left hand supports an open book, and on her womb is laid out a crescent. Furthermore, on the background you see a castle in flames. The engraving shown in the film differs from that shown in the book in the following traits: the face and the hair from the Prostitute of Babylon are different, and the right hand is raised to the corner with the middle finger to indicate some what, and on her womb Not appears on the crescent. Furthermore, the Castle is of a different style and is not in flames, and on it shines a Star of Eight Points. The original engraving is similar to that of the film with some differences: The Dragon has Eight Heads and on the Castle there appears a Star of Eight Tips.

We have observed in the Latin version of the Delomelanicon, some concerns about the text titled Of Tenebrarum Regis November Portis, and an obvious one handling with respect to the Greek version of the work 'Of those circles.' Gnostics & Hebrews were open to the thought of Egyptian and Greek-Roman influence. Such handling is of a Kabbalistic character, so long as the sacred Kabbala began to originate. From such consequences the original text became over structured or over burdened with all of that Kabbalistic knowledge. There they were starting to arise. Indefinitively we can hold up the work of Of Tenebrarum Regis November Portis as a text that traces the Way to Man, to He who has conquered the Crown (Kether), the Christ-Light (Lucifer). Indeed, the initiatory voyage is proposed in the text is descending, meaning that it proceeds from above (Kether) towards The Bass (Malkuth), from the threshold of the Eighth Gate...For one will find there its apotheosis in the opening of the Ninth Gate, through the seventh Key. Therefore, we can hold that the Latin version of the text contains a text within a text. But which is the original text?

He alone owns the Knowledge who can know it! To everyone else Nothing remains to look for...

For how much concerns the text titled Of Umbrarum Kingdoms November Portis there is very little to say, but we can only affirm that it reproduces the Greek version faithfully. It deals with the Nine Gates of the of the Kingdom of Shadows, in which we find Nine Dimensions within inhabited from an entity within.

The prepared reader will recognize in the Delomelanicon the names of a divinity that they find in the stories of Howard Phillips Lovecraft and of other writers such as August Darleth, Clark Ashton Smith, Ramsey Campbell, & Lin Carter from the current Lovecraftian. Legitimately, there will arise the doubt that the book is a pseudobibulum, meaning it is a work never written, but cited as true in books of narrative already existing. Therefore it is mandatory to remember that HP Lovecraft was 'a seer from visions distorted', that he managed to enter in contact, through his nightmares & horrors, with a very ancient entity...

At this point it might seem of necessity to conclude with the famous couplet of Abdul the Zared. "Nothing that died can live on eternal, AND with strange Eon the seventh candle died".
The Curator F.G.R.

DE TENEBRARVM REGIS

NOVEM PORTIS

wwwwww

Sic

Luceat

Lux

Published in Las Villas, Durango, Mexico.

The Image

This is the Tree from the Life, the Lightning and the Serpent.

The Thirteen Fruits of the Tree; The Lightning, the Twelve Rays of his Lightning; One Snake, Three times knotted to the Tree.

Everything is a fine Man and a Seed for a New Tree.

This and the one Dark Way are the Light, that Everything is a fine Man and should pursue then its complete Realization.

One sterile tree of lies consumes the Man with too much time.

This and the new Tree, nevertheless are the more ancient.

Or Man, come down from the Root, will be a big step. Thirteen are the Fruits. Everything is a fine Fruit of the World, Everything is a fine World Castle, Everything that is built a fine Gate and a fine Guardian brings Everything.

But in truth the Castle and the Nine are the Gates, the Thirteen Worlds and the Thirteen Guardians.

Everything is a fine Man and a step on the Stairs of learning so that each one of the steps will become in the end a God.

Everything is a fine Man and a closed Keep; if one and the same Key will open it.

For to affirm if some will have to visit the Thirteen Worlds and meet the Guardians and to tear away the secret: Not before will you be able to open the Nine Gates, one at a time.

So Nine & One, and yes the Castle will open wide revealing all of its splendor.

And there will shine Light.



NEM.PERV.TQVINNLEG.CERT.RITSI.VMETAV.VM short for SI.VM. E.T. AV.VM. or "SILENTIUM EST AUREUM" or "Silence is Golden"

I

The Three Roots of the Tree

You will descend the Tree from the Root.

There is Root and One, also Three if I am one of his bifurcations.

Trouble to he who confuses the Three Roots with the Three Mothers! That is Not what is; I am superior, and the Origin lies at the roots of the Tree and from above, not from the Base. AND the Rain from the Cloud will feed the Roots. AND the Rain from the Cloud and the Lightning.

The central Root therefore brings The first step, and World and Guardian are the same as always. Ghroth is his name. They are One.

Ghroth and The Messenger, so long as they stay out of the Abyss, from the part on the Kingdom, then the men will show the Way. AND He That Walketh in the Darkness, so long as He moves in the Kingdom of the men, that is the Darkness.

They and the Guardian of the Castle of the King, therefore I say to you: "Nobody who arrives has worn out the second Law". If you will do that, then Yes his big red Eye will open to Fate. This is the first Key.

It will come out at that time, dancing in your head, there Music from the Spheres, unique condition to allow yourself to continue. It wakes up Everything and the fine God destroys the fool and the imprudent one.

Long ago. Attention, therefore, you'll say: "Silence is golden". Know what that is and you will be excepted. This is the second Key.

At that time Ghroth will split The Link from the Meat and you will be free to proceed.

Therefore the Gate is before thee and open: Love and Force will come to our Spirit.

Two Roots are detached from that central, site of the Will: one to the right, the other to the left. Looking at the Tree beforehand that is to the right and in reality to the left when one travels there via an Understanding of the Truth. As that is That on High and that is That on Low. Here and there we trace our Path.

Attention! The Second World is to the left, but it is not the place of the Second Gate. You are but The Second Guardian. Vordavoss is his name. They are The Gentleman of Love. Vordavoss, The Gentleman of Yarnak, sits at the left of the Abyss. Thus said The Flaming, so long as his face burns the Fire of Love, fragile and indestructible, under the domain of the Will.

There you will speak of Love with words mysterious and wonderful, but you will Not understand. Show him the double Key from the First Gate.

Show the double Key to the Agitator from the Sands, that it shocks the Worlds with his infinite message, and fixed our eyes in his eyes, clear and unmistakable, black as desert empty between the stars, cold in the wisdom of the other-worldly. Get lost in them, Vordavoss in its end voice, tinkling and crystalline.

This and this Alone is the way to lead each other to the shoulders edge of our own remaining mortality before one accomplishes the big jump from the Abyss in which we are born, so long as there is truth in The Kingdom and the Abyss, and Not the Tree. If you think that is so you will be annihilated Together and you will remain raw.

Love and the chisel is how the Great Mother uses Doof so that his children glow in Black Diamonds enlightened from its Light.

Now come six Sons from the Mother, Not Still reborn but pure enough before the cross that they bring to the fore. But I am three steps before the Abyss.

The Third World is to the right, but it is Not the Second Gate. You are but The Third Guardian. Nathanass is his name. He is The Master of the Force.

Nathanass, the Gentleman of Yu-Gho, sits at the right of the Abyss. His World, brilliant, so you can see the Night between the many Stars. Also in him is the Kingdom, and The Soccer player is there to alleviate the pain they procure from The Nightmares that are always hanging over the Darkness.

The Soccer player will indicate to you the Safe path that brings one to the Abyss, if you will now show him there the double Key from in front of the First Gate.

The vagueness between the stars is a big Chariott owed from the Force. A myriad of creatures of hidden beauty and a terrible sound surround The Chariot, and everyone they serve.

Great beauty there is in the Force; but you have to dominate it, not allow yourself to be dominated by it, or you will become dark and emaciated, silent and without face as his servants. This is the arcane teaching and warning of Nathanass. The Force is conquered.

Blessed is he that knows the Force, so long as it is the last secret of the Tree.

Good is the path of Candles, there will Love and Force meet to form The Knight, and proceed towards the Second Gate.

II



CLAVS.PAT.T or "CLAUSAE PATENT" or "Open that which is closed"

II

The Throat of the Snake

The Throat of the Snake is the Abyss and the Abyss hangs over The Kingdom, the Abyss is external to the Kingdom, yet the Abyss contains The Kingdom.

The Abyss is the Second Gate, which brings from the very start the Rebirth, and a fog surrounds like a Veil. AND to guard the 'Abyss there had been placed Yog-Soth, whose number is Thirteen.

Yog-Soth and the Worlds. And there comes Yog-Soth, Yog-Soth and the Key he brings, Yog-Soth there beheld a Key.

Attention! Yog-Soth is very powerful, his number is Three-times-Great than of the Worlds, at the Gates are the Guardians mixed together. But they are Not of the Tree!

Great is The Secret, so long as at the Second Gate there are the two Keys: the first Key is The Guardian, while the second Key is Knowledge.

The Two Keys "That open and close it is Teth". This is a Great Secret; understand it and you will be able to proceed on the Way, or you will become part of the Eternal Being.

At that time! With the first Key the Second Gate will come open and the First Key will be in our hands as a Spade of Fire, and with it you will split the Fog-Without-Name, The Veil of the Abyss. AND passing through the Second Gate will be accomplished at the 1st Rebirth.

Understand The secret of the First Veil, whose number is Thirteen.

In front of you fortune extends now to the trunk of the Tree and The Snake you rolled Three times.

III



VERB. D.SVM C.S.T ARCAN. or "VERBUM DIMISSUM CUSTODIAT ARCANUM" or "Wasted breath keeps a Secret"

III

The Body of the Snake-First Knot

The Snake of Knowledge is powerful because it contains in it the perfection of the Law: Will, Love and Force. This is The meaning of the Three Knots of the Snake, the Three coils tied around the trunk.

On Everything upon which the Snake breathes is fine and I am of the two Worlds, one on the left and one on the right. Will is a Node with a Gate, Love is a Node with a Gate and Force is a Node with a Gate, Three Knots with Three Gates, but always a Gate.

Through the knowledge of the Law of the Candles, The Snake is eternal. But The Snake is stomped on the Way and big is his Candles; but if you will finish the Way you will be superior to Eternity and to the Laws. However, for a long time you will travel The Snake and go all through its length and then you will pass beyond, so long as it is eternal and Eternity Not immovable and there you will find your better half.

Beyond the First Veil you will find The Diamond Red, and these are the Three Guardians. You will have to overcome two of the Three Guardians if you will want to pass through the Third Gate on the first Node from the Will.

You will start from the top; on the left side of the Path is Ymnaar

In the first Node of the Serpent, they are the Force, more seductive and pleasant. On the right is instead his Brother Nigyr-Khorath, the Force in appearance is more destructive and uncontrollable. Together, Ymnaar and Nigyr-Khorath are the Guardians of the Third Gate. There firstly he breathes of the Snake and nearby to the Abyss, but in Everything is a fine way and beyond the Abyss.

Appeal to all and there you will find escape from the spells of the two Brothers in the Force. This and this alone is the first Key.

For you find in the second Key the knowledge that is: "The Lost Word guards The Secret". Yes, at that time you will open the Third Gate, then you will go beyond, and the first Node will be as a bridge towards the center of Eternity.

IV



FOR.N.N OMN. A.QVE or "Fortuna Omniaque" or "Destiny is not the same for everyone"

IV

The Heart beat from the Snake

The Heart beat of the Snake is the site of his feelings: This is why the Snake has been chosen. And in the Heart resides Miril Thorion, the Hidden Sun of the Dark Spaces.

Miril Thorion is The Sixth Guardian, The Guardian of the Fourth Gate, this Gate of the Second Rebirth, the Portal surrounded with the Veil that separates the first Node of the Snake mothers.

At this point six in front is the Fourth Gate. The Key is always double, but here are his two aspects alike being inextricably tied that will be explained once and revealed to the other. Therefore I say to you: learn the secret of Man which is "That Destiny Is Not the same For everyone". This is the double Key revealed.

At that time! The Snake will stop the beat of his heart for a moment and the Fourth Gate will come open only to fortune. Hold on to your breath and pass beyond...like this you will be reborn still and you will be the Buffoon, but of the same Buffoon.

Here, with your Will, you will forge your Destiny. You will banish from Fate the yoke of the Space and the Time, from the Life and from the Death, of Man. You will be free and without limits, and you will collect together all that which is Eternity: closing all in fortune, slowing it down and hiding it for the moment, or you will be blocked at the state on the Way to being a King or God. You think that it would be appropriate to arrive at this point?

Lift The Second Veil, The Veil of the Portal whose number is Six, and you will enter a state of Pure Love. If this already seems too much to you and the time is better that you stop in Eternity, so long as whatever ensues comes after the Fourth Gate and it will seem inconceivable to you and in the end it will try to destroy you.

Now that you are clear of the division of the Tree, in Three Plans of Light: Kinyan, the Light Blue; Yoth, the Light Red; and in the end Nakai, the Black Light.

Now in front of the Gate is the Black Light, in its many powerful Shapes.

V



FR.ST.A or perhaps "Frater Stellae Aeterni" or "Brother of the Eternal Star" or 'In vain'

V

The Body of the Snake-Second Knot

Beyond The Second Veil you will find The Black Diamond and his six Guardians. You will have to overcome two of the six Guardians if you will want to pass through the Fifth Gate on the second Node of Love.

On the left sits Cyaegha, The Seventh Guardian, guardian of the secrets of Time; on the right sits Daoloth, The Eighth Guardian, guardian of the secrets of Space.

Great danger lies in this place in the Node of Love, nevertheless you will have to face it with the first Key, that is to say: "The Light is Love". As you will harness The Candles from the Light and you will make The danger not-manifest, and then you will be able to proceed.

Who basks in comfort in the secrets of Cyaegha will find alone hatred; Who basks in the secrets of Daoloth's freedom will find only slavery. THE Guardians are the demons that ration absolute of what they represent, so long as the secret is made clear: the miser accumulated gold, but his time is finished. Therefore then say, to who accumulated gold: "In vain". This is the second Key.

At that time, Daoloth, the Eye of Cyaegha, will close and you then will be able to collect all the Fruits, in which are the secret Seeds of the Black Guardian. You know what to do. The Fifth Gate opens black fortune wide. Towards The third Node, the Darkness becomes always more.

VI



DIT.SCO M.R. or "Discere Mysterium Revelatum" or "Learn the revealed mystery" or "There death means riches"

VI

The Body of the Snake- Third Node

You will have to overcome two Guardians if you will want pass through the Sixth Gate on the third Node of the Force.

On the left sits Yibb-Tastli, The Ninth Guardian, she that is breast feeding her servants , changed from Love, that is she; on the right sits Xada Hagla, The Tenth Guardian, he that sacrifices the same for Love of the Force, and from that draws The Candles of Eternity.

Yibb-Tastli will reveal to you Love in its true form, more strong and ancient, continuously renewed in her. AND you will understand.

Yibb-Tastli will not try to hold you back, but her charm is the comfort that finds that Great Love is what is so powerful and that you will have to show her the secret from the Freedom of not drowning in Love, that here is an Ocean of Black Milk. Here, Darkness is Law and they are united in a Form of knowledge superior and still incomprehensible to Fate, and you will not understand prior to the Second Mother.

Here, you will have assimilated the secret of Love of The Ninth Guardian in a form more powerful, in view of his Candles and not to be captivated, so long as Love is always under The domain of the Will. This is the first Key.

This is That and is impalpable by its consistency, also if Not-manifest. Put it away what is in your Heart together with the secret of Xada-Hagla, That is the second Key, that is to say: "There Death means riches". Know what that is, and it will be enough.

Xada-Hagla will not try to deceive you nor to enchant you. They want that you proceed: you have to only to know it. At that time The Tenth Guardian will open for you the Sixth Gate, concealed in the center of its Court.

Follow The sound of the flutes and the hammer of the drums in front of fortune; you understand The meaning of Neighbor and foreigner, of courage and fear, of heat and Freezing, of sadness and happiness, of total despair and supreme ecstasy. All sensations that you will try on the Way from the Music, but never forget! You are the sixth Way.

You are the sixth Way, in all of its bifurcations. Understand what is, and make yourself The Eleventh Guardian and you will already be ahead of fortune.

VII



DIS.S RTI.R M. or "Dissolutionem Rerum Mysteriorum" or "The dissolution of the mysteries of things" or "The Student overcomes the Master"

VII

The Tail of the Snake

Crowded is the Darkness of the Seventh Gate, so long as he who lives there lives in a Dome of Darkness: For this is like a dark fog.

The noise of thousands of wings always pervades the debate of The All of that Resident Infinity in the which Ubbo-Sathla and his Guardian, are the origin and end of all things.

Attention! The Origin and the End, Not the Creator and the Destroyer.

Ubbo-Sathla is the perfect Hermaphrodit, fertile and gives birth from Infinity AND there is its knowledge of life and death, and the nature of man and woman.

Know! The Secret is stored away in fortune, Not-manifest, between the multiple things that you have learned on the Way already traveled: you know which is.

You know the same fortune. This is the first Key.

AND This is the second Key: "The student overcomes The master".

Ubbo-Sathla, defeated, and will have no other choice than to let you pass through there to the Seventh Gate.

AND you, as Ubbo-Sathla, will receive the Third Eye through that which is observed continuously.

AND accomplished in the body of the Snake.

VIII



VIC. I.T VIR. or "Vicit Iter Vir" or "The man has conquered the journey" or "There virtue lies won"

VIII

The Hair of the Tree

This is the Tree Crown, the confine between Light and Darkness called Yiqaa, there Light is Gray, where Mlandoth is home, The Twelfth Guardian, The Guardian of the Eighth Gate.

But prior to the encounter with The Guardian you will have to arrive to make an appearance before the Mother, the Mother of the Tears, She that gave life to the form and Format of life. She is in the Matrix and with it was done Everything which is fine, animated and Not-animated.

Many are they who have paid the price of its knowledge with pain, not being successful to understand it, so long as she says: "The larger expression is love and hate; there freedom finds its apex in nothing but slavery; there darkness is more deep than light. Learn from that and you will understand that there is no difference between Love and hatred, freedom and slavery, darkness and light".

There life is a wheel, Yessalt and Yesit goes down. This is the first Key.

You are now in front of the Eighth Gate; hurry up if you do not want to cry for Eternity in the Heart of the 1st Mother.

This is the second Key and the secret: "There Virtue lies won".

There Force is your Spade and the third Key will open the Eighth Gate.

At that time, yes, the Matrix will close and there the Gates will be open. Yes, you will be stopped from crossing it: it is the most difficult trial, to be the first to arrive at the Ninth Gate. In the latter you are the ancient one with lost peace, previous to your birth, in which Yes and Nothing form a shape.

Pleasant and The Nothing. AND all of the time?

Resist! Still as upon the Stairs of time.

But now you will have to encounter Mlandoth, The Twelfth Guardian, The Creator and The Destroyer of Matter. And there you will lead them in front of the Second Mother, from the Mother of the Sighs, She that instilled the wish. With She there is longing and with it was born Everything which is fine.

Many have paid the price from the knowledge of despair, so long as many have desired Love, looking for it in the places more desolate, and they were destroyed by the search.

Not to pine away in what is Not which you can have Now, so long as soon you will Always be Now, And Nothing will have more importance.

But you will be a God, superior to All that is, pass and go after you.

VIII



N.NC SC.O TEN.BR. LVX likely reconstructs to "Nunc scio tenebras lux," or "Now I know darkness [is] light" or "Now we know that from Darkness there comes Light"

IX

The Head of the Snake

In ancient times, When All was Nothing and Nothing was Darkness, The Spiritual Fire here is Nothing and their Mother was Darkness. At first they remained infinite, separated between themselves, but when they met, they created The Empty, each one prior to infinity and remaining in infinity. At once, in time they joined together, only partially, and was born there Will. AND with the Will was born there Hidden Law, second to which a similar action can bear two creatures from one.

Immediately after this was born the Force, and therefore The Spiritual Fire is the Dark Mother who decided to join in a relationship more deep, and thus was born Love. AND from their Love was born the Head of the Snake, the origin and the end of the Thought, that through it Love becomes manifest.

Then from the Head of the Snake came the ideation of Matter, and from this Space and Time. At that time it was All and the contrary of All.

The Head of the Snake is the center of All. It has its origin in The Snake, but The Snake does NOT have origin nor end. The Snake never was and The Snake will Not be; simply The Snake is or exists, it lies in an eternal Present.

The Head of the Snake is the site of its Knowledge: this is because this was destined for The Snake. AND in the Head resides Umr-to-the-Tawil. The Secret and Theme to calculate it is the number, but they are The Guardian of the World-Without-Number, and that is enough for them. The World-Without-Number is in the center, in the depth; it is the Ninth Gate. A big secret is hidden in the name of the Guardian, as long as the number is the same as Umr-al-Tawil and The number of the Worlds. Here six is on the top of the Great Mountain called Kadath, in a Room more hidden than the Great Castle of the Black Onyx and the Sacred Light.

You will meet Umr-to the-Tawil, The Thirteenth Guardian. He is Darkness, they and he that include Eternity. AND Why, you, will you be superior to Umr-to the-Tawil? When you will understand the Light of Eternity, you will take it and you will be in The Container. As you will be able to get up beyond the Cloud and to be The True God. Know that Eternity is Nothing: For this you were born a Man.

Now six is superior to Man and even to the One.

AND there will be a time you will be able to say: "Now I know that from Darkness there comes The Light". This is the Key!

AND the Ninth Gates will be open.

A Lightning will flash in your mind and you will be created, generated from the same fortune. At the end is the Beast, at the end of which is The God. AND in front of fate they will be proclaimed The Eons. AND in front of fortune Umr-to the-Tawil will pronounce all his names.

This is the Third Rebirth!

This is the moment: long ago That the Light is in fortune and Not to be your Light, or you will be in a state All useless, and Umr-al-Tawil will throw you through Ubbo-Sathlaon against the Way and you will return to the Earth, and you will not have a second possibility to break The Cycle.

Nobody will save you at that time.

Careful! Great danger awaits you in the World-Without-Number, so long as The Guardian doesn't have his Knowledge and this Knowledge is the knowledge of Death. They can lead you on until the appearance of the Third Mother, from the Mother to the Darkness, but from Darkness is shaped The Blue Diamond. Understand what is and you will be Free.

To the place of the World-Without-Number there is none. There are no Worlds, Places, Abyss, but Alone, Darkness, Infinity, and Absolute Light. Trouble to he Who calls to Nothing; trouble to he Who calls to Chaos: it is Beyond Alone. AND the Beyond is alive and pulsating. Beyond...are his letters that I am Waterfall and Fire.

The letter of the Water and the Mem: Not the common Mem which are hieroglyph and a wavy line, but the final Mem with long, flat lines that do think of these as Calm...and you there will know me as My.

The letter of the Fire and the Shine: that of the Spiritual Fire.

In the Beyond, you will Not have to go, at least Not Now.

Now everyone are the Guardians. I enslaved men to Fate: with them you can destroy the Earth, you can improve it or ignore it or create it anew.

At that time The Ancients of the Guardians, the Righteous Gentlemen from the Triple Mantle with fortune renewed, will penetrate the multiple Plans of the old Universe, breaking into the human reality and dissipating it with the The Cosmic Wind in the Desert Ice-cream. All will be destroyed but leave the place that is on your Way.

You and the Tree and All the Universe.

Now, They come to our Kingdom and all is done there to your Will.

The Image

This is the Tree from the Life, The Lightning and The Snake.

Thirteen of the Fruits of the Tree; The Lightning, the Twelve Rays of his Lightning; The Snake, Three times and half knotted to the Tree with the tail in its mouth.

The Tree is Light, white fruit from the dark Earth; from here they depart to the Twenty-four 'branches' or 'walks' or 'channels', to second as whatever he means.

The Tree is the supreme Way, that door from the Light and to the Darkness, at the conquest is the Realization, the amalgam between Light and Darkness.

So, is the Tree no or yes? Also, this secret is here content.

And the Tree; going up it, leaving from the Root, you will reach There-Light-More-High, so high above the Branches, so above the Hair, towards The Lightning and his Sparks, beyond The Lightning and beyond there Cloud that generates...And you will become like this, The True God.

Long Ago there Will yourself through Love and you will reach the Force.

The Force, that and that of the Candles, that you will have Power.

You will have to comprehend the Candies.

All speak of the Candles, because Power is Light and there Light comes from the Tree and the Tree is All. The planets copy his Scheme, the stars no longer distort their Light; the Man is made to the image and similarity of the Tree. The Tree is All.

The Man is born Nothing but can become All.

The Threshold of the Gate

I am Hastur, The Gentleman of This place.

Here All is created to my image, second is my wish. This is the world from where I come from and There flex the origin of the hour.

In this world resides the Light from the Knowledge that, yes, originates from me. This place is without time; here is your past, your present and your future.

You travelers, if you forwarded to this place without me you could get lost. Look for me prior to the Doorstep.

Now you will speak of the way used from the Ancients to the demierge, from the same, The Candles.

The Candles of the Ancients

You pay Attention to these Three Words that now I will say to you: Arrhiihu, Sherrh, Ulhumrho. These are the Keys for the Three operations: of recall, of accumulation and of relaunch of energy.

These Three Words must never be pronounced in a high voice without there being exact pronunciation in so much they would cause a release of their own energy, with consequent physical death. There they are mentally pronounced in the Right moment in which they must be used. There they are not pronounced exactly but will have to be besought after but will appear in the mind together as the same Word.

These Three Words will have to be used the same way the Ancients did and you will understand that and the Right moment to do these things in spring at that determined form of energy.

From this normal operation one carried out determined aids of Instruments and must get ready for This scope. These Tools, that you will have in your possession, and these, make up the Three essential parts, as Instruments. Therefore the Three Instruments. They are: the Symbols, the Crystals and the Incense.

II

The Second Gate

I am Yog-Sothoth, The Gentleman of This place. Here there is no life, Nothing starts nor ends. Nothing that is, that I will say can be Understood, but my voices, they speak for me.

I am The Gentleman unchallenged of the Abyss. He who enters here is lost.

This external world that he sees is my world, internal TO my will, I can lock up the men in me and never let them go out. I am this world.

Now I will speak of the Thirteen Globes that make up my body.

THE Thirteen Globes of Yog-Sothoth

I manifest myself in Thirteen Globes;

I am my emanations and far away it is to arrive to men, but I don't, I am there, I'm staying always there.

Without me the balance can come to be broken, I cannot abandon my kingdom, for if I did that, you know not what would exist. For of yes and no, I know Fury by me.

III

The Third Gate

For I the am Dogon, the Gentleman of this place.

Here the human miseries they come and generate. My world is a fluid world where the shadow Yescon fuses with the light.

I'm coming from this world, but I dwell in others. I reach you humans through the electro-magnetic waves.

Throughout my world there is a net that can collect everyone and through its voyage, and through it, my world is recreated.

In reality you are the one who powered my world. The Gate to access it can be everywhere. AND through the sufficient and right configuration of the vibrations, but Not enough that you get what you wish. I am first deciding if I will let you in, and second, if for me, you are interesting or Not!

Now you and I will speak of those Signs that they allow the Man to express phenomenally his will.

On Magical Signs and Gestures of candles moving within an age of love and light you and I have to promise that the Magical Signs, Always and in Everything is a fine case, for I am only a support from the Force and not the Force, that which must be present in fortune. From Magical Alphabets many no longer exist and many no longer will exist in the future, Therefore the Alphabet that I'm about to describe to you is only that which I find more suited to Human Beings.

The Alphabet of Nug-Soth (characters not shown)

Now that you own the Alphabet of Nug-Soth do not think to be able to do miraculous things, but if you analyze deeply you will be able to discover in it an unsuspected potential.

With the Alphabet of Nug-Soth, they can build the splendid Symbols and operate on Ofus and on the others.

For building the Symbols it is essential to have a fantasy and creative imagination. Within the formula is a Symbol, enrich it with the Alphabet of Nug-Soth and it will be ready to serve you.

So create a vortex of Force from Fate and print it in the Symbol. In this way it will accomplish what you always want and you are Not a slave of Someone or of something. In regard to the Gestures of candles I have to tell you that I am of a different type. When you will have to operate to make contact within the Forces, they think they will bow to fortune and you will lead and make it easier for you in the relationship with such Forces.

If the Gestures of candles lie not, then Yes they will demonstrate clearly in your mind what he will want to say and then be ready to dominate the Forces that you have unleashed and they, visible or invisible, will take their right revenge, their right revenge on the mortal that has dared challenge them. The Forces are right and terrible, and there is no escape for he who try to dominate them without having dominated the same before.

The Forces they live in dimensions of which even time has now forgotten, that is the existence. They look curious, the futile game that the human beings call "life" And Yes they entertain burlesque damages to the fragile creatures of meat, laughing from their despair. Indifferent in foresight to the events that the men define as cosmic; enraged and terrible in front of the spaces and unjust efforts of those men and that, Yes, they are struggling to look for them in order to own them. Heavy convictions on them! Miserable mortals that they are. Have they raised their head from the mud, in which they continue to crawl, and for this, Yes, they feel like the Gentlemen of the World.

Then they will curse the time in which began all that is, so long as they will not remain silent here in the dust in which these haggly beings, called Heerg-ro, dragged their webbed feet in the inferior lands.

These are my words of wisdom and of condemnation.

IV

The Fourth Gate

I am Nuhram, The Gentleman of this place.

I come from the Starry Sky and beyond. Here I have established my residence, but in reality we are Three...Three are the thrones, but two are empty.

There let us look in the face, our faces I have turned towards each other.

There our eyes stare at a central point and from there Flame has origin, and there it is Flame that supports All.

Thus we are of the Titans, real and imposing, Nothing there can move us. All around us can fall or change, but we ourselves are immutable.

Us we will always be when All the rest will be no more. Who will dare sit on the thrones will be incinerated. Alone knowing The secret of the Transformation will save their life. The Column of Fire rises imposing and ALL passes away, matter and antimatter.

There are many of us in the other worlds, but Alone his perfect balance of Three of us can generate the Flame. There is yours and a Red flame; There are Flames blue, green and other compositions, depending on the world in which one finds them.

The origin of the world is a secret and the more as such must stay.

Now I will speak of the Symbols through which it is possible to create a bridge between the will of the magician and the will of the material life. On the size of the Symbols that were used by Ancients

Here you and I will indicate five Symbols that distinguish a determined type of ceremony. These Symbols serve, in a certain sense, as a lens between the energy of the magician and the scope of the ceremony. Indeed, through them, the will of action of the magician becomes increased tenfold enormously and in this way from long ago appear materially that which is the basis for which this ceremony was performed. Speak now to describe to yourself the five fundamental schemes, on which you will be able to draw countless variants with as many multiple functions.

Seal of Anth-rur-oohn

This Symbol composes five hatches of fundamentals. It serves mainly for the evocations ceremonials in which the entity can call and come submissive to the Seal. It is the most powerful that exists for any one type of entity, and it is the spirit of light or demon devourer of corpses.

Seal of Nuuh-rsh-oo

This Symbol serves, mainly, as a lens focuser for the will of the magician. It is used predominantly to increase one's own mental energy, in the function or service of particularly important operations.

I am the Seal of Eehl-shu-nlo

This Symbol is the most ancient to us and was handed down with a universal value. It serves Everything as a fine type of operation, from finality to that most excellent; Anyway, you must look well not to use it with impunity, alone one must use it.

Seal of Llorr

This Seal serves to absorb the stellar energie, from which they will be able to be used for any one type of operation. The way to proceed is the following.

Pose yourself in a state of quiet, then choose a starry Night. When all you have to do is take The Symbol, run it and stay in a state of hospitality for at least five periods (from five to ten minutes). When you will hear that you are to be burned with a fire without flame, then delete The Symbol and come back to your home. Be careful what you will say or you will do, since every bit of your minimum upheaval will be able to have very serious consequences.

Seal of La-rol-sha

This Symbol serves to defend one self from attack from any one type of entity or person.

V

The Fifth Gate

I am Cthulhu, The Gentleman of this place.

My kingdom is in the Abyss, in the depth of the men. There is no light here, and while always in the dark there is light, but none exists here.

I am the supporter of All that is of the evil which moves in men.

I deny the life, I belong to death. All in this place has died, there is no sign of life down here. I love not company.

I am cold and hot. When you feel a windice-cream, this is I; nevertheless I have the capacity to set fire to the soul.

I am born and live to die for those that are not loved. Thanks to me the minds of men are chained, but in these phenemomen I rejoice when someone succeeds to break the chains.

Here where I live all is a trap. You can decide to stay here, but you will never find a start nor an end.

Now you and I will speak of the Automatons, meaning that of those magical instruments which can exercise a kind of domain on the material things.

From the material things and of that which can influence them

Here I will say of the "Automatons", even though the term is improper, Indeed, some are material, while others are spiritual. Finally, there is a third category that develops between these two extremes and whose meaning is, more exactly, the part that arises in the matter and that which also finds its complement in the spirit.

Automatons materials

For the reconstruction of the Automatons materials, a fixed scheme does not exist. It must be adapted at the scope that it sets out. The appearance of the Automatons can spring forth from one intuition of the person, While what they use is almost totally connected to the scheme of construction, so also that it depends on the mind of the designer.

The operation of the Automatons follows, mainly, the law of cause and effect.

Automatons spiritual

The construction of the Automatons of more tenuous matter he carries out, only, at a more subtle level.

The magician, in this subtle body, will have the conscience expanded in an even degree to the formed body and therefore he will know how to act.

Automatons spiritual-materials

The Automatons that exist in this part of the material realm are in part at a subtle level and are very complex to describe and are pure in their use, but, effectively, are so simple that they can also define the "Automatons" as improper.

The magician must undertake, if in same, a search of the ports to discover the key that allows one to realize the material base of the Automaton. A precise method to carry this out does not exist, and all is left to the intuition of the magician.

A time started when the material procedure that constitutes the Automaton, is a transcendence to a subtle and automatic level. One must obviously premise that, to prefix the second scope, that they will change the material bases into the thin dimensions on which one will have to extend the operation.

VI

The Sixth Gate

I am Nyarlathotep, the Gentleman of this place.

My world is that of which one more hand can exist. Here you will find there reigns with joy under a form of light and light under a form of joy.

A Law of Nature, unfortunate for men, is that this world cannot be carried on underneath the surface. It, by its nature, cannot exist under the exterior influences.

I love being surrounded by beings that are similar to men, I having donned there a human form.

I have reigned on the surface at times, but I am in an exiled state. The game of forces was too big, the Moire that decided was more likely a turn in the Dark rather than a progress in the Light.

The decision of the Moire was irrevocable and as everyone has duelly submitted to me exactly what they want, yet behind my world there is a void and this is the view they had.

I mirror the world and in me there is the empty. If the rains here too long then this too becomes frozen.

Now I will to speak to you ordinary mortals of the invisible and intangible city. It exists on the Earth and it was the crib of the Ancient one.

From the city located between the polymagnetic and from the Formula Dho is to be able to see the disappearance of the ancient one, and the fabulous City disappeared from the view of men. This it is that happened so avoid profanation there of that mystical place. Anyway it exists and there exist two Formulas, one serves to see her, the other to enter it.

Now it is necessary to advise the unwary that the use of these Formulas is destined, only, to the favorites of the ancients of the same. Anyway each one has there its semblance of freewill, a face that is what it wants, the flower that will serve one who has been wronged.

Here I will reveal to you the Formula Dho, and through it you will be able to see there the fabulous city of the ancient ones.

The Formula Dho-Nha is in reality very simple.

The Formula Dho

Make yourself comfortable, relax then your body and your mind. Long Ago 'burn the incense' that you have been given and start to get lost in his coils.

The Incense.

Apart from incense is a rose in dust.
 Apart from incense is a moss in dust.
 Apart from incense is Chyprus in dust.
 Apart from incense is amber wood in dust.
 Apart from incense is magnolia in dust.
 Apart from incense is verbena in dust.
 Apart from incense is sand in dust.
 Three parts of oil of Abramelin.

In the original text, there doesn't appear any Formula of the 'Incense'; here is provided an ancient formula suitable for this scope (NdC). Concentrate your thought now on the City and look at the Seal that you have prepared in scope and in detail. You perceive in fortune the energy that emerges from it. All but The Seal.

Look at our crystal; distinguish, in the fog, the Earth. Distinguish, now, the tall and golden spires, site of the ancient ones. You glimpse the domes that arise as they greet the Sun. You glimpse the roads deprived of life. Careful! Someone keeps watch.

Still, don't do it to glimpse at him, and hide yourself.

Observe carefully the mighty temples and dark Eons long ago. The ancients were chanting the vital Dark Ceremonies.

Observe all carefully, so long that you will be terrified from that immemorial majesty. And at that time you will have to divert your gaze towards the ancient Divine Residence and you will fall prostrate and without force, but rich with the experience of the vision. Put it on to fruition!

AND Then you will perform the Formula Dho-Nha.

VII

The Seventh Gate

I am Shub-Niggurath, The Gentleman of this place. Here there is no place, and alone an illusion, an illusion created from corners where the mind reigns.

I am The God of the Eternal Infinite, All fold to my wants. That is That and light becomes curved, until it becomes too a point.

I can satisfy everything as one fine wish as well as Why matter doesn't exist, everything is reduced to a single act of will, but until then you are facts of matter and of Law that you are not accessible.

Thus my world is a unique act, at a bend ever infinite towards the interior.

Now you will speak so you will be able to penetrate in the more Sacred Receptacle of the Divine City, immersed in the Earth Between the two Poly, visible and invisible.

The Formula Dho-Nha

Great Attention you will have to lend in the travel to the City. Indeed, waiting in ambush, for you and I, are the dangerous Guardians. There they protect Everything from fine profanation. In there are meetings of fortune and the end, and certain death; except for you. Monsters to the Sacred Sign of the Ancient Gods, The greeting of the Righteous Gentlemen from the Triple Mantle. It doesn't know if you come prepared or if you know or you don't know. This distinguishes the Divine Lineage.

Here, you and I will reveal the Formula called Dho-Nha, and through it you will be able to log in to the fabulous City of the ancient one.

The Formula Dho-Nha is actually very simple.

The Formula Dho-Nha

Get ready to perform the Formula Dho. Take a timely view of the City and do not linger your gaze in it. Project your 'spirit' beyond the multicolored lines that separate the Worlds, and you will find in the Primigenius a Place of Knowledge.

Complete what is that you have to accomplish and do not linger uselessly in that place forgotten from time. Return immediately to your world, stay long and the forces will abandon you quickly, suck you from the stone that composes the City.

The longer you stay, the more you will be chained.

Not of this and that but rather you will have to know the Formula of Dho-Nha.

VIII

The Eighth Gate

I am Azathoth, The Gentleman of this place. I am in all the shapes, all the shapes am I.

The Creation is a single line and there its evolution continues.

Everywhere common people I gaze at seem the same.

The life is a Symbol; in this Symbol there is a Force such that Nothing can stop its will to be, when and coming to maturation.

I am everywhere, when I stretch out my limbs I can reach across to the other end of the universe.

I am relegated down here to serve the manifestation of this world, but nothing has the power to imprison me; in reality they are everywhere, and a game of mirrors, one in front of to the other form a perception that is correct and straight from reality.

I am the Almighty.

Now you and I will speak of and absorb energy meant for our entire physical body, so as to use it to transform my fortune to another entity, ready to travel in Everything that is a fine part of the universe, created and uncreated.

From these operational Techniques all are related to the Force at issue in detailed opportunities and more precisely to use it in their search of the Righteous Gentlemen.

Here you and I will speak of and absorb the mental energy in your physical body.

Energy meant for storage within of the physical body.

Trace to Fate the same Five Lines of capital importance; They will have to split your body in five parts. TO each of these lines is attributed a form of Five Stations in which the Righteous Gentlemen lived at the time of their greatest extent and brilliance.

Now that is done, lie down, put yourself towards the North, in live communication with the energy waves that will invade your Temple. From this moment and for five periods (from five to ten minutes) you will have the disposition of the whole universe under a form of absorbed energy.

Conclude thanking the Righteous Gentlemen, who wore the colored Coat three times, and each one from the Five Stations as their own. Here you and I will speak of how to use the mental energy to transform the same Fate in another entity, ready to travel in Everything which is a fine part of the universe, created and uncreated.

Usage of mental energy under a form of entity can create a 'double' of the same Fate, in fortune the same; form a Three-times-Great-Drawing, project in it your 'double' and advance to beyond The Great Portal of the City of the Ancients.

The Three-times-Great-Drawing got lost in the magnificence of that which is not what you understand.

Now six Gentleman is all that you see and you do, but that will not be enough in how much you reach an end as there is not one who surrounds you.

For to return to your physical body one only has to recall what you were. You know enough that is.

IX

The Ninth Gate

When you enter the Ninth Gate you will meet It and split it in seven divisions.

Larvae, Ghosts, Ghouls, Elementary School Spirits, Nightmares, and Succubus, Demons, Dogs of Reason.

In the first division you will meet the Larvae and in the second the Ghosts. In the third division you will meet The Ghouls and in the fourth The Elementary School Spirits. In the fifth division you will meet The Nightmares and the Succubus. In the sixth division you will meet the Demons and in the seventh the Dogs of the Reason.

Larvae

Larvae nothing else but Larvae! or Worms, nothing else but worms!

Larvae...derivatives from Anime that confirm I am disintegrated.

Ghosts

This is a world of melancholy. As we are states, but Not that we will be able to be more. As we are the echoes of that which we were.

Ghouls

Here we reign and there is Not a possibility of change with the previous world. We know that a union with that world can be harmful for the world where you live.

These are our houses, these are our tombs.

The energy that is there is an energy of death that corrodes.

Elementary school Spirits

Gnomes.

I am very busy!

In truth I prefer your world. AND more easy for you humans to see us gnomes rather than the other elementary spirits because in truth we love immensely your world and we are looking for contacts with it.

We can go from this world to yours and from yours we can return to ours. Here then let's gather, while we draw candles from your world.

Sylphs and Sylphs.

Here we are born and here we come to rest. But as we have need of your world in order to live. Usherelet's rest, but if we are to long in this world then our energy becomes consumed. (The previous phrase is uttered from the Sylph, while the two others are from the Sylph)

Salamanders.

I live in the fire, but I have a secret Love for the air. The air allows me to grow, but my element remains the fire. Of your business humans I am not interested.

Nightmares and Succubus

Here the curse reigns sovereign, and our ally is manifest in various shapes. We prefer the Night. The black hides the Night, but we can act as if it were day. But if we take action during the daylight hours our wait can change. We assume various shapes.

Now let's say this: The channel access to the next world, quick and fast that not even you can have an idea, is the mind of the human beings. As dark as us, in effect, we now must

leave, we have stuff to do, we have victims to find. (The phrases I have uttered, simultaneously, from the Nightmare and from the Succuba)

Demons

Let us observe All and us we penetrate All, also now you and I can see and you and I can scrutinize. As for ourselves, we are many, but each one is different and has their own characteristic. You there you hate, but you are fascinated with us, you who deceive have candles of us, but for us that is indifferent. It is for us to serve the greatest purposes, ourselves we scrutinize and let's put the man in front to his own limits. Let's give voice and body to the interior or inner demons of every man, of any one nature they are, but those are not scared who knows or observes us and gives us the right gratitude.

Dogs of Reason

Us we bring the follia. Us there we nourish of you, ours is an instinct that a vistic is blind, no one can reason with us. We exist just for a reason, to feed ourselves upon you.

Beyond here you cannot go, not because there is nothing else, but because there is no one allowed to enter. Back issues, Not advanced!

If you enter, never shall you leave, the straight line of your world would transform in a final way in a circle, without start and without end, and from here you could not go out anymore.

The first world is behind that Gate, but I do not recommend you enter it because otherwise this place (the seven divisions) would transform you from finished to infinite.

Introductory notes

Of Tenebrarum Regis November Portis

- I. The Three Roots of the Tree
- II. The Throat of the Snake
- III. The Body of the Snake-First Node
- IV. The Heartbeat from the Snake
- V. The Body of the Snake-Second Node YOU.
- VI. The Body of the Snake-Third Node
- VII. The Tail of the Snake
- VIII. The Hair of the Tree
- IX. The Head of the Snake

De Umbrarum Novem Kingdoms Portis

Imagine

The First Gate

The Second Gate

The Third Gate

The Fourth Gate

The Fifth Gate

The Sixth Gate

The Seventh Gate

The Eighth Gate

The Ninth Gate